

SWEETWATER COUNTY FAIR

GENERAL INFORMATION RULES AND REGULATIONS

Every exhibitor, concessionaire, employee or other person having business on the grounds must observe the rules and regulations formulated by the Fair Board or its authorized officials. The Fair Board reserves the right to determine rules and regulations and their interpretation and make the final decision as it relates to any and all conflicts as it relates to same.

Entry of Exhibits

Competition is open to Sweetwater, Daggett and Moffat Counties, unless otherwise stated. For the convenience of our exhibitors, on-line registration is now available at www.sweetwaterevents.com. Participants can enter online or at a computer terminal located at Sweetwater Events Complex.

On line registration can be done at the time you bring your exhibits in to be entered. However, if you have a large number of exhibits, it is advisable to enter online prior to bringing your exhibits. Entry tags will be printed at the Sweetwater County Events Complex.

Exhibits will be accepted in the main exhibit hall starting on Saturday, July 29 at 1:00 p.m. and ending at 5:00 p.m. and Sunday, July 30 between 9:00 a.m. and 8:00 p.m. Judging will take place Monday, July 31. Exhibitors will be allowed to take their exhibits home from 9:00 a.m. to 2:00 p.m. Sunday, August 6. No exception! The Fair is unable to assume responsibility for left exhibits.

Exhibits must be made in the name of the bona fide owner at the time of entry; provided that articles which are the product of manual, mechanical or artistic skill may be entered by the maker, inventor, manufacturer, artist or dealer. An entry made otherwise for the purpose of perpetrating a fraud will be removed from competition. If exhibits are determined to be placed in the wrong department the exhibit may be transferred to the proper department at the discretion of the department Superintendent. Because of the large number of entries and the limited space available, the Supervisors of each department may select those works which will be displayed and will also determine the award winners. Superintendent has discretion not to accept works which, are in poor taste or objectionable to public viewing.

Exhibit Hall

Open to the public, August 1 from 2 pm to 9 pm, then from August 2-5 from 10:30 a.m. to 9:00 p.m.

Security

Security service will be provided in the exhibit hall on a daily basis. Responsibility for loss, damage or injury to livestock or person or other property belonging to any individual while said property is being exhibited or used in connection with the Fair is the responsibility of the Exhibitor. Every precaution will be taken for the safety of all entries. The Fair shall not accept or be held responsible for the safe return of any exhibit to its owners, although due care and caution will be exercised to prevent all loss and damage. Exhibitors are encouraged to have insurance in place if needed.

Judging

Exhibitors are not allowed in their departments during judging time. Standards for awarding prizes prevent judges from awarding prizes to exhibits that do not meet acceptable standards within the various categories to be judged. Absence of competition will not be accepted as justification for awarding prizes within any class. Interference with judging or the judging process by any exhibitor or agent of any exhibitor may result in the removal of the exhibitor's exhibits. Decisions of the Judges are final.

Open Class Payment of Premiums

Premium money will be paid in cash upon presenting proper identification at the information desk window located at the EXHIBIT HALL. Premium payouts will follow the below schedule:

Friday, 4:00 pm to 9:00 pm

Saturday, 12 noon to 9:00 pm

Sunday, 9:00 am to 2:00 pm.

Please pick up premium money at the fair as money will not be sent out after the fair. **The deadline for claiming premiums is August 6, 2017.** All premiums not picked up will be forfeited.

Premiums amounts offered by the Fair cannot be changed nor will extra premiums be awarded by the Board. In the event there is no competition in a class or lot, the judge shall determine what prize money and ribbon to be awarded.

Awards

Only First and Second Place winners in each class will be eligible to compete in Championship classes. No cash awards will be awarded in classes unless specified in the premium list. Trophies will be given out to qualified winners only. Color of Awards will be as follows:

Grand Champion	Purple Rosette
Reserve Grand Champion	Lavender Rosette
First Place	Blue Ribbon
Second Place	Red Ribbon
Third Place	White Ribbon
Fourth Place	Pink Ribbon
Fifth Place	Yellow Ribbon
Sixth Place	Green Ribbon

Protests

Should a conflict arise; exhibitors are allowed to submit an official protest to the Events Complex staff. All protests shall be in writing detailing the complaint. Events Complex staff will meet with the supervisor and judge for review of the protest and make a determination. That decision will be final.

Fair Store

RV spaces, horse stalls and admission tickets may be purchased online at www.sweetwaterevents.com. The fair store opens at 8 a.m. on May 1st and RV spaces & stalls are assigned in the order received.

A Word to Our Patrons

The Sweetwater County Fair is grateful for the cooperation and participation which is regularly received from the many friends throughout this area. Your suggestions for the betterment of our Fair will always be given careful consideration. We sincerely appreciate your patronage, and we will do our best to deserve it at all times.

ADVERTISING

DISTRIBUTION OF HANDBILLS OR OTHER ADVERTISING BY INDIVIDUAL OR ORGANIZATION IS STRICTLY PROHIBITED ON FAIRGROUND PROPERTY. TACKING OR POSTING OF ADVERTISING BILLS, CARDS, ETC. WILL NOT BE PERMITTED ON ANY BUILDINGS, POWER POLES, CARS OR ELSEWHERE. EXHIBITORS MAY ADVERTISE AND DISTRIBUTE FROM THEIR BOOTH OR EXHIBIT SPACE ONLY. ANYONE VIOLATING THIS WILL BE BILLED FOR ADVERTISING OR REMOVED FROM THE FAIRGROUNDS PROPERTY.

Horse

Tentative Class Schedule

All events will be held in the Indoor Arena unless otherwise noted

Saturday

12:00 pm Open Horse Performance Show Entries Close

Sunday

9:00 am Open Horse Performance Show

- Halter, Showmanship, Leadline, Western Pleasure, Western Equitation, Reining, Freestyle Reining, Trail, Mini Trail, Mini Jumping

Monday

9:00 am 4-H/FFA Horse Performance Show

- Showmanship, Halter, Hunter Under Saddle, Hunt Seat Equitation, Western Pleasure, Western Horsemanship, Western Riding, Reining, Working Cow Horse, Programmed Ride, Trail, Mini Jumping, Mini Trail, Mini Costume Class

6:00 pm Open Horse Speed Show Entries Close

Tuesday

9:00 am 4-H/FFA Horse Speed Show

- Barrels, Pole Bending, Flag Race, Goat Tying, Breakaway Roping, Team Roping

5:30 pm Open Horse Speed Show

- Barrels, Pole Bending, Flag Race

Wednesday

5:30 pm Team Roping

Thursday

5:30 pm Team Penning

Friday

2:00 pm Round Robin Showmanship
5:00 pm Big Show Barrel Race – Grandstands
5:30 pm Team Sorting

Saturday

10:00 am Big Show Barrel Race – Grandstands

Code of Conduct

- ✓ The horse department supervisor and judges reserve the right to interpret rules and regulations and to settle and determine all matters, questions and differences.
- ✓ Direct criticism or interference with the judge, fair/show management, other exhibitors, or show officials before, during, or after the competitive event is prohibited. All judges, fair/show management, or other show officials shall be treated with courtesy, cooperation and respect and no person shall direct abusive or threatening conduct toward them.
- ✓ Unsportsmanlike conduct will not be tolerated, and the offending exhibitor will forfeit premiums and may immediately be dismissed from the class, show and/or fairgrounds.
- ✓ Participants, judges and clerks are the only people permitted inside the arena once the show begins. Entering the ring or causing an interruption of the show may result in disqualification and/or eviction from the grounds.
- ✓ After a class has been placed and the judge's card has been signed the class cannot be re-run. The judge's decision is final.

General Horse Show Rules & Regulations

Contestants must register on-line at www.sweetwaterevents.com. Registration can also be completed at a computer terminal located at the Fair Office. Telephone entries will not be accepted. NO REFUNDS OF ENTRY FEES. For further information, call 352-6789 ext. 100.

1. **STALLS:** Reserve and pay for stalls online at SweetwaterEvents.com. Stall includes one bag of shavings; additional bedding will be available for purchase. Stalls will be available for renters beginning Saturday, July 29th at 12:00 p.m. Stalls must be cleaned daily and all material disposed of on the east end of the shed rows. All stalls will be given out in the order in which they are requested. Horses from out of town will be given first priority. If no stalls are available on the grounds, local owners will be asked to keep their horses at home. Any horse found in a stall not assigned will be removed from the show and will forfeit prizes won.
2. **SPECIAL EVENTS:** Team Sorting, Team Penning, Team Roping and 4D Barrel Racing are special events. Information or promoters contact details are included in this handbook.
3. **YOUTH CLASSES:** All youth must compete with proper fitting saddle and tack. Youth may choose to compete in open adult classes. However, competitors must choose youth or adult, they cannot enter both.
4. **BIRTHDAY:** Birth date is required on all entries to qualify. Age divisions are categorized according to age as of January 1st of current year for contestants and horses. Birth date of horse required on all halter entries.
5. **ENTERING:** No horse may be entered in any class more than once. Contestants may enter individual events on more than one horse, unless specifically listed in event rules.

6. **JUDGING:** In order to qualify for judging, each contestant must appear wearing the correct number, plainly visible. Any horse not in the ring after the gates are closed for his class shall be refused to that class. One-minute maximum waiting period. The show will refer to the following resources: AQHA, AMHR, etc.
7. **ATTIRE:** Western attire must be worn in all western classes. This includes a western hat (or helmet), long sleeved shirt or blouse and cowboy boots.
8. **WARM-UP:** Horse exhibitors are instructed not to ride or exercise their horse through or around any of the other livestock barns. Adequate exercise areas, away from crowds and other livestock barns, are provided.
9. **DISEASE:** Any horse with distemper or any other disease will be asked to leave the Fairgrounds.
10. **HORSES** must have proper brand inspection prior to movement across county and/or state lines.
11. **RIGHT OF REFUSAL:** The Sweetwater County Fair Board reserves the right to reject anyone or any animal at any time for disrespect of the rules, rough treatment of animals, or any other reason they deem reasonable without being held liable for compensation or damages. Discrepancy of rules will be reviewed by supervisor and could result in disqualification. Contestants may be removed from competition if they exhibit an inability to control their animal and present a threat to the safety of themselves or other contestants.
12. **PARKING:** All trucks and trailers are to be parked in the area provided North of the Indoor Arena or South of the covered horse stalls.
13. **LEADLINE & WALK TROT:** Riders competing in LEADLINE must be 6 years or under are only eligible for halter and showmanship. Horse must be led by a responsible person 18 years or older and child must compete in proper fitting tack, judges at a walk. Riders competing in WALK TROT classes are only eligible for walk trot classes, halter, and showmanship. If a horse breaks gate in walk trot classes, the contestant will be disqualified.
14. **PROTESTS:** Should a conflict arise; exhibitors are allowed to submit an official protest to the Events Complex staff. All protests shall be in writing detailing the complaint. Events Complex staff will meet with the department supervisor and judge for review of the protest and make a determination. That decision will be final.
15. **ALL AROUND HORSE AWARD – Buckles to Champion & Reserve Champion**
Presented on the basis of points accumulated by Horse & Rider as a team participating in Reining, Freestyle Reining, Western Pleasure, Western Equitation, Barrel Racing, Pole Bending, Flag Race, Trail, and Showmanship (no Walk Trot All Around)

First Place - 6 points	Fourth Place - 3 points
Second Place - 5 points	Fifth Place - 2 points
Third Place - 4 points	Sixth Place - 1 point

Horses need not compete in all events to be eligible. In the case of a tie, Western Pleasure will be the tie breaker class. The participant that places highest in that class will receive the award.

Awards

Open class entries will be placed as First through Sixth unless otherwise specified. See division information for details on ribbons, trophies, awards, etc.

Awards – Trophy, Rosettes, Ribbons & Premiums						
Premiums:	1st	2nd	3rd	4th	5th	6th
	\$8.00	\$6.00	\$4.00	\$3.00	\$2.00	\$1.00

Division 1 – Halter Classes

Classes take place on Sun., July 30th at 9 a.m. Entries close at 12 p.m. Sat., July 29th.

Class

1. Halter, Stallion, 3 and under, all breeds
2. Halter, Stallion, 4 and over, all breeds
3. Halter, Gelding, 3 and under, all breeds
4. Halter, Gelding, 4 and over, all breeds
5. Halter, Mare, 3 and under, all breeds
6. Halter, Mare, 4 and over, all breeds
7. Halter, Pony Stallion
8. Halter, Pony Gelding
9. Halter, Pony Mare

Division 2 – Show Performance Classes

Classes take place on Sun., July 30th at 9 a.m. Entries close at 12 p.m. Sat., July 29th.

1. Showmanship, Ages 13 & Under
2. Showmanship, Ages 14-18
3. Showmanship, Ages 19 & Up
4. Leadline Class (*See Rule #13 above*)
5. Western Pleasure, Ages 10 & Under, Walk Trot (*See Rule #13 above*)
6. Western Pleasure, Ages 13 & Under
7. Western Pleasure, Ages 14-18
8. Western Pleasure, Ages 19 & Up
9. Western Equitation, Ages 13 & Under
10. Western Equitation, Ages 14-18
11. Western Equitation, Ages 19 & Up
12. Reining, Ages 13 & Under
13. Reining, Ages 14-18
14. Reining, Ages 19 & Up
15. Reining, Freestyle, Ages 13 & Under
16. Reining, Freestyle, Ages 14-18
17. Reining, Freestyle, Ages 19 & Up
18. Trail, Ages 13 & Under
19. Trail, Ages 14-18
20. Trail, Ages 19 & Up
21. Mini Jumping (In Hand), Ages 15 & Under
22. Mini Jumping (In Hand), Ages 16 & Up
23. Mini Trail (In Hand), Ages 15 & Under
24. Mini Trail (In Hand), Ages 16 & Up
25. Mini Costume Class – All ages Show on Tuesday night at 5 pm

Division 3 – Speed Event Classes

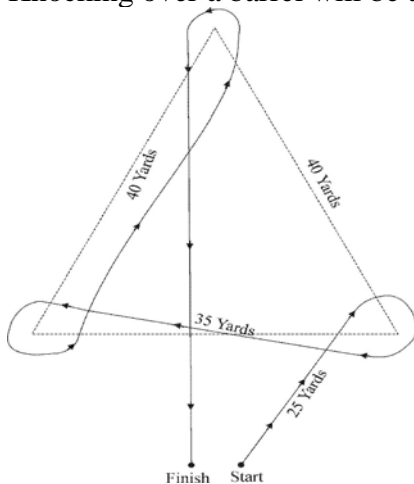
Classes take place on Tues., August 1st at 5:30 p.m. Entries close at 6 p.m. Monday, July 31st.

Class No.

1. Barrel Race, Ages 10 & Under – Walk Trot
2. Barrel Race, Ages 13 & Under
3. Barrel Race, Ages 14-18
4. Barrel Race, Ages 19 & Up
5. Pole Bending, Ages 10 & Under – Walk Trot
6. Pole Bending, Ages 13 & Under
7. Pole Bending, Ages 14-18
8. Pole Bending, Ages 19 & Up
9. Flag Race, Ages 10 & Under – Walk Trot
10. Flag Race, Ages 13 & Under
11. Flag Race, Ages 14-18
12. Flag Race, Ages 19 & Up

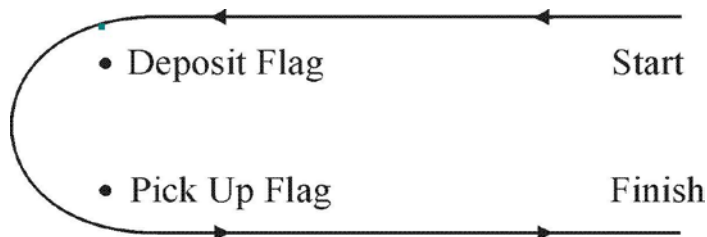
Barrel Racing Rules

1. The contestant is allowed a running start. Timing shall begin and end as soon as the horse's nose reaches the electric eye.
2. At the signal from the starter or timer, the contestant will go to barrel number 1 passing to the right of this barrel, complete a 360 degree turn, then on to barrel 2, this time passing to the left where another 360-degree turn is completed.
3. As soon as the turn is completed around barrel 3, the contestant sprints the horse to the finish line where the timers stop.
4. This barrel course may also be run to the left. For example, the contestant will start to barrel number 2, turning to the left around this barrel, then to barrel number 1, turning to the right, then to barrel 3, turning again to the right, followed by a sprint to the finish line.
5. Knocking over a barrel will be a 5 second penalty. Breaking the pattern will be a no time.



Flag Race Rules

1. Time limit: 1 minute
2. Five gallon buckets set on 55 gallon barrels.
3. Buckets must be filled at least 2/3 full
4. Contestant may run course from the right to the left. In either case, bucket on first barrel is empty; bucket on second barrel contains flag. Contestant will not be disqualified for circling around barrel.
5. Contestant is given #1 flag prior to or upon entering the arena. When timers and flagger are ready, contestant goes to 1st barrel which holds a 5-gallon bucket and deposits #1 flag into the bucket; then proceeds to 2nd barrel on top of which there is a 5-gallon bucket with #2 flag and retrieves the flag and continues on to the finish line.
6. Contestant will be penalized 2 seconds for carrying flag any place except in hand as required.
7. Barrels 100 feet from starting line
8. Barrels placed no less than 25 feet apart.
9. Contestant will be disqualified for:
 - Knocking over bucket or barrel.
 - Crossing finish line without flag.
 - Using flag as a whip.
 - Flag not remaining in first bucket.



Freestyle Reining Rules

Reining maneuvers originated from moves that a cow horse must use in performing its duties and have been refined to the high level of competition existing today. Freestyle Reining not only provides an opportunity to use these maneuvers creatively, but also to expand them to music by means of choreography. Riders are encouraged to use musical scores which permit them to show the athletic ability of the horse in a crowd appealing way. NRHA rules will apply except where the following rules preempt the same.

REQUIRED MANEUVERS

- A minimum of 4 consecutive spins to the right
- A minimum of 4 consecutive spins to the left
- A minimum of 3 stops
- A minimum of 1 lead change at the canter from right to left
- A minimum of 1 lead change at the canter from left to right

Exhibitors will only be judged astride. Exhibitors are allowed to use two hands (as well as one or no hands) and any bit approved by the NRHA rule book, including snaffle bits and bosals

approved for use in the Snaffle Bit or Hackamore classes. Failure to complete all the required maneuvers or failure to complete the pattern within the time limit will result in a no score. Additional maneuvers and additional repetitions of required maneuvers are allowed.

TIME LIMIT is a maximum of 4 minutes. The time limit will be from the beginning of the music or from the beginning of the introduction (whichever is first) to the end with the music.

COSTUMES are permitted but not required. Emphasis is placed on performing the reining maneuvers to music. PROPS are permitted but at no time may hinder the judges' view of the horse. The use of props will not add to the score.

Mini Class Rules

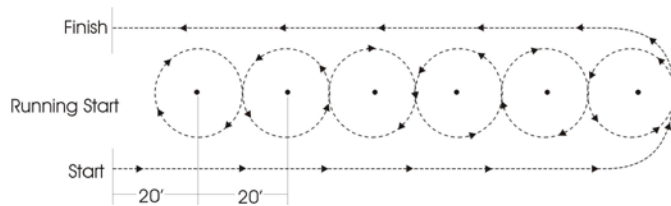
Refer to AQHA rules and AMHR rules.

Pole Bending Rules

SECTION 1: There shall be six poles set in a straight line twenty feet apart. The starting line shall be twenty feet in front of the number one pole. This line shall also be the finish line.

SECTION 2: Horses shall face the poles at the starting line. At a given signal, riders shall run horses to number six pole, turn and bend back through poles, pivot number one pole and bend back to number six pole, pivot horse and race to finish line.

If rider should knock a pole down, he or she will be fined five seconds for each pole. The rider shall continue course. Breaking the pattern will result in a no time.



Showmanship Rules

The showmanship class shall be judged strictly on the exhibitor's ability to fit and show a horse at halter. Judging techniques and procedures will vary according to individual judge's preference, judge's decisions will be final. The ideal showmanship performance consists of a poised, confident, neatly attired exhibitor leading a well groomed and conditioned horse that quickly and efficiently performs the requested pattern with promptness, smoothness and precision.

Western Performance Rules

1. Equipment: Horses shall be shown with a stock saddle, but silver equipment will not count over a good working outfit.
 - Bits: Horses 5 years old and younger may be shown in a snaffle bit, hackamore (bosa), curb bit, half-breed or spade bit
 - Horses six years old and older may only be shown in a curb bit, half-breed or spade bit.

- A snaffle bit shall mean the conventional O-ring, egg-butt or D-ring. A snaffle bit must be shown with both hands.
 - A hackamore (bosal) shall mean the use of a flexible, braided rawhide or leather, rope bosal, the core of which may be either rawhide or flexible cable.
 - A curb bit shall be referred to as a solid or broken mouthpiece, has shanks and acts with leverage. When a curb bit is used, a curb strap or curb chain is required, but must meet the approval of the judge, be at least one half inch in width and lie flat against the jaw of the horse.
 - Mechanical Hackamores are not permitted. Slip or gag bits and donut and flat polo mouthpieces are also not acceptable.
2. For more information regarding bits, bosals, etc. please refer to Western Equipment in the current AQHA book.
 3. Attire: Riders must wear western hat, long sleeve shirt or blouse, and cowboy boots. The use of spurs, chaps or similar gear is optional.
 4. The use of stallions as pleasure horses will be permitted; however, the judge may order any horse or person from the competition for bad conduct of one or both.
 5. Riders competing in walk trot classes are only eligible for walk trot classes, halter, and showmanship. If a horse breaks gate in walk trot classes (at judge's discretion) the contestant will be disqualified
 6. Any question on technique or style should be addressed to the judge prior to showing with all judge's decisions being final.

Team Roping
Wednesday, August 2nd, Indoor Arena
Enter at 4:30 pm, Start at 5:30 pm

Produced by Chad Espencheid (307) 231-2389

Team Penning
Thursday, August 3rd, Indoor Arena

Enter at 5:00 pm, Start at 6:00 pm

Produced by Sweetwater Ranch Sort Club

Contact Janet Hartford at (307) 297-0772 or Lacey Jeppson at (208) 550-1540.

Team Penning

Class No.

1. Open Team – Team Entry Fee \$75
Open Team will consist of 3 persons. Buckles awarded to champions. 65% payback.
2. #6/Youth Division – Team Entry Fee \$75
Team will consist of 3 persons. Riders total rating score will not exceed 6. All members of the team must #1, #2 or youth. Jackets awarded to champions. 60% payback.
3. #9 – Team Entry Fee \$75
Team will consist of 3 persons. Riders total rating score will not exceed 9. Buckles awarded to champions. 65% payback.
4. One on One – Team Entry Fee \$30
Buckle awarded to champion. 65% payback.

Rules for Open, Youth/Beginner & Novice Team Penning

1. Each person can enter no more than 3 times between Open, #6/Youth and #9 divisions. Partners must be different. Changing one partner constitutes a new team.
2. Sweetwater Ranch Sort Officers may, at their discretion, move an entry to another class.
3. Teams must be in arena building and ready when called, each team will receive three gate calls and then will be considered a no time.
4. Within 90 seconds, a team must cut out from the herd and pen, three head of cattle with the assigned (same) identity number. The fastest time wins.
5. A team may call for time with only one or two assigned cattle penned. Teams penning, three cattle place higher than two, and two place higher than one, regardless of time.
6. A team calling for time with any wrong numbered cattle in pen will be judged no time.
7. To call for time, one rider must stand near pen opening and raise hand for flag. Flag will drop when the nose of the first horse enters the pen, horse may not enter past the cinch or the team will be disqualified. However, time continues until all non-penned cattle are on the cattle side of the starting line.

8. All cattle will be bunched on the cattle side of the starting line before time begins. Flag man will raise flag to signal when arena is ready. Riders are committed once they enter the arena. Any delay will be cause for disqualification. Time is started when any rider crosses the starting line; number will be given to the riders at that time.
9. Once committed to the cattle, the team is completely responsible for their animals. It is the team's responsibility before starting to pull up and call for a judge's decision if, in their opinion, there is an injured or unusable animal in their numbered cattle. Once the cattle are worked, no excuses are accepted. If an animal leaves the arena, either over or through the fence, the team can either be disqualified for unnecessary roughness, or can be given time on their remaining cattle, depending on the judge's decision.
10. Contact with cattle by hands, hats, ropes, bats, rommels or any other equipment is a disqualification. A team exhibiting any unnecessary roughness or roping of cattle will be judged no time. No hazing with whips or ropes allowed in the arena.
11. Any calls questioned by participant, must be addressed before leaving arena. Once riders leave the arena, time and cows counted by the judge is official. No option to dispute later.
12. Spotting cows is permissible and highly encouraged. It brings more excitement to the sport and equals the playing field for all participants.
13. If more than 4 head of cattle are brought across the starting line, team will be judged no time. Fourth cow cannot be penned.
14. Each contest will have a judge and flag person. Their decisions, along with the timers' are final.
15. Western attire must be worn; a western hat, long-sleeved shirt and cowboy boots.
16. Any rude, disrespectful, or foul language will not be tolerated by participants or spectators. Excessive drinking or drunken behavior will not be tolerated by participants or spectators. Anyone doing so will be asked to leave; if they are a participant no entry fees will be refunded.
17. Must be 10 years of age to participate.

Rules for One on One Team Penning

1. If more than 3 head of cattle are brought across the starting line, rider will be judged no time
2. All other rules for the Open, #6/Youth and #9 divisions will apply to One on One as well.
3. Riders may only enter once.

Team Sorting
Friday, August 4th, Indoor Arena

Enter at 5 pm, Start 7:00 pm

Produced by Sweetwater Ranch Sort Club

Contact Janet Hartford at (307) 297-0772 or Lacey Jeppson at (208) 550-1540.

Team Sorting

Class No.

1. Open Team – Team Entry Fee \$50
Open Team will consist of 2 persons. Buckles awarded to champions. 65% payback.
2. #3/Youth Division – Team Entry Fee \$40
#3/Youth Team will consist of 2 persons. #3 class will consist of 2 with total rating score not exceeding 3. All members of the team must be beginner or youth. 4-H members must ride as a team to qualify for state fair. Jackets awarded to champions. 60% payback.
3. #6 – Team Entry Fee \$50
Team will consist of 2 persons. #6 class will consist of 2 with total rating score not exceeding 6. Buckles awarded to champions. 65% payback.
4. One on Five – Team Entry Fee \$30
Buckle awarded to champion. 65% payback.

Rules for Team Sorting

1. Each person can enter no more than 3 times between Open, #3/Youth and #6 divisions. Partners must be different. Changing one partner constitutes a new team.
2. Sweetwater Ranch Sort Officers may, at their discretion, move an entry to another class.
3. Teams must be in arena building and ready when called, each team will receive three gate calls and then will be considered a no time.
4. Within a 60 seconds, a team must sort ten head of cattle in sequence.
5. Teams start with their starting number and continue in numerical order. For example, your number is 6, you must first sort out number 6, then 7, 8, 9, 0, 1, 2, 3, 4, 5.
6. After entering the arena one of the team members will signify the teams' readiness to start by raising his/her hand. Time starts when the first team member crosses the foul line team will be given their number at that time.
7. Cattle are considered sorted when the entire cow crosses the foul line.
8. If any part of a cow crosses the foul line out of sequence, the team shall be judged "no time."
9. If any cattle already sorted come back across the foul line, the team shall be judged "no time."
10. Teams will stop their run if judged a no time.

11. Teams are judged on the number of cattle sorted, and the time it took to sort them, lap times will be kept. It is permissible to stop sorting anytime and hold cattle already sorted until the clock runs out.
12. Once committed to the cattle, the team is completely responsible for their animals. It is the team's responsibility before working the cattle to pull up and call for a judge's decision if, in their opinion, there is an injured or unusable animal in their numbered cattle. Once the cattle are worked, no excuses are accepted. If an animal leaves the arena, either over or through the fence, the team can either be disqualified for unnecessary roughness, or can be given time on their remaining cattle, depending on the judge's decision.
13. Contact with cattle by hands, hats, ropes, bats, rommels or any other equipment is a disqualification. A team exhibiting any unnecessary roughness or roping of cattle will be judged no time. No hazing with whips or ropes allowed in the arena.
14. Any calls questioned by participant, must be addressed before leaving the pen. Once riders leave the pen, time and cows counted by the judge is official. There will be no option to dispute later.
15. Spotting cows is permissible and highly encouraged. It brings more excitement to the sport and equals the playing field for all participants.
16. Each contest will have a judge and flag person. Their decisions, along with the timers' are final.
17. Western attire must be worn; western hat, long-sleeved shirt and cowboy boots.
18. Any rude, disrespectful, or foul language will not be tolerated by participants or spectators. Excessive drinking or drunken behavior will not be tolerated by participants or spectators. Anyone doing so will be asked to leave; if they are a participant no entry fees will be refunded.
19. **Must be 10 years of age to participate.**

Big Show Barrel Race
Friday & Saturday, August 4th-5th, Grandstand Arena

Friday, August 5th

Enter and exhibitions – 3:00 pm

Race – 5:00 pm

Saturday, August 6th

Enter and exhibitions – 8:00 am

Race – 10:00 am

Enter online at fastenter.com or contact the producer for more information.

Produced by NBHA District 04, Konra Willaims (307) 360-7647

Nbhawyd04@gmail.com