

2017 Mud-A-Thon Rules

CLASS RULES

CLASS 1 OPEN

No vehicle limitations. No tire limitations.

CLASS 2 PROSTOCK

ENGINE:

1. Any automotive engine
2. Any engine modification, except no fuel injection, turbos, or superchargers unless factory equipped (no aftermarket). Nitrous allowed

BODY:

1. Must have factory style cab or tub. Body panels may be removed. Fiberglass allowed.

CHASSIS:

1. Tires no larger than 44" diameter, street legal with DOT#, may be cut
2. Frame must be OEM style axle to axle
3. Back halves are allowed
4. Wheelbase may be altered up to 30" over original wheelbase
5. Heavier drivetrain may be used
6. No final drives or drop axles
7. Engine must sit in front of firewall

CLASS 3 STOCK – Pre-entry required, limited to first 30 entries.

ENGINE:

1. No fuel injection, superchargers, or turbos unless factory equipped. No nitrous, multi-carbs, alcohol or race fuel allowed.
2. Exhaust with 12" mufflers must exit past the transfer case
3. No after-market ignition system components
4. May have 2 of the following 3 modifications:
 - a. Carburetor – nothing bigger than 4150.
 - b. Intake
 - c. Headers

BODY:

1. No body swaps allowed.
2. No gutting of vehicle allowed. Fenders may be cut for tire clearance.
3. Must have factory glass.
4. Bed must be complete.

CHASSIS:

1. Limited to 36.5" uncut DOT tires
2. Must have equipment to be street legal.
3. Stock suspension only. No axle relocation.
4. No traction bars allowed.
5. Lift kits permitted.
6. Must have 4-wheel factory brakes.

CLASS 4 WOMEN'S OPEN

No vehicle limitations. No tire limitations.

CLASS 5 SUPER STOCK – Pre-entry required, limited to first 30 entries.

ENGINE:

1. Any automotive engine allowed.
2. Balancer must sit in front of front axle.
3. No fuel injection, superchargers, or turbos unless factory equipped. No nitrous, multi-carbs, or alcohol.
4. Headers may exit through the hood.

BODY:

1. OEM full body required. No fiberglass allowed.
2. No inside gutting allowed. Fenders may be cut to allow tire clearance (no bobbing of fenders).
3. Interior bed may be gutted, but exterior dimensions must retain factory. Flatbeds are allowed but must be complete.

CHASSIS:

1. OEM frame. Wheelbase must match body.
2. Tires limited to 40" uncut DOT.
3. Must have factory type suspension. No 3 or 4-link suspension allowed.
4. Lift kits allowed.

CLASS 6 MODIFIED – Pre-entry required, limited to first 30 entries.

ENGINE:

1. Any automotive engine allowed. Balancer must sit in front of front axle.
2. Headers may exit through the hood.
3. No fuel injection, superchargers, or turbos unless factory equipped. No nitrous, multi-carbs, or alcohol.

BODY:

1. OEM body. Duplicate fiberglass body allowed.
2. Driver may sit in the center of vehicle.
3. Gutting allowed but must resemble factory vehicle.

CHASSIS:

1. Full OEM frame required axle to axle.
2. Wheelbase must retain stock dimensions.
3. Any type suspension allowed.
4. Tires limited to 44" uncut DOT.

GENERAL RULES

- A. All vehicles must be 4-Wheel Drive
- B. All drivers must possess a valid driver's license. Driver's under the age of 18 years old must have written permission from a parent or legal guardian.
- C. No riders in any class.
- D. All drivers must sign an insurance waiver.
- E. Tires size will be determined by size stamped on the side of the tire. If no size stamped then will use a gauge. Tires diameter will be measured in a horizontal plane.

VEHICLE SAFETY

- A. Safety Inspection: all vehicles must have a safety inspection by a race official before the driver will be allowed to register. The engine compartment must be made accessible for the inspection. If at any time after inspection the vehicle is caught illegal, that vehicle will be disqualified for the remainder of the event.
- B. A tech line will be set up and all vehicles must be driven to the tech line. No inspections will be made with the vehicle on a trailer.
- C. Any safety malfunction must be repaired and checked by an official before the next pass.
- D. Tool boxes, roll bars and spare tires must be fastened down. No loose objects in the back of vehicle or driver's area.
- E. Exhaust from engine shall be directed generally up or down, so as not to blow toward spectators or officials.
- F. All vehicles will have either a hardtop or roll bar. All Class 1, 2, 4 & 6 vehicles must have a 4-point roll bar and should be mounted to the frame in at least 4 points.
- G. All vehicles must be equipped with a 3" or larger loop or clevis, which is adequately secured to the back of vehicle for pullout. Hookups must be easily accessible.
- H. All vehicles running nitrous, blowers, and/or alcohol must have a scatter shield or ¼" steel plate box around the flywheel on a manual transmission. A safety blanket or an approved automatic transmission shield is required on an automatic transmission.
- I. All blowers must have blower restraint straps and a blower belt shield.
- J. Any vehicle caught with a nitrous bottle in a class that nitrous is not allowed, that vehicle will be disqualified for the remainder of the event.
- K. All vehicles must have a metal firewall.
- L. All Class 1, 2, 4, 5 & 6 vehicles must have at least one brake that works and will slide tires when checked.
- M. All Class 3 vehicles must have factory brakes on all four wheels.
- N. Any vehicle legal for a lower class may advance to a higher class without additional safety equipment.
- O. All Class 1, 2, 4 & 6 vehicles must have a fire extinguisher mounted within the reach of the driver.

DRIVER'S SAFETY

- A. The driver will be the only person allowed in the vehicle during a run. One crew member will be allowed to help at the starting line.
- B. All drivers who compete must wear a DOT certified safety helmet and seatbelt.
- C. All drivers in Class 1, 2, 4 & 6 must wear at least a 4-point race harness (Except a Class 3 or 5 vehicle stepping up).
- D. All drivers running nitrous, blowers and/or alcohol must wear an SFI approved fire suit.
- E. All vehicles must be put in neutral immediately after being red flagged and must remain in neutral until the vehicle is pulled out of the pit, unless asked by an official to assist the pullout tractor.
- F. Drivers of vehicles will refrain from drinking alcoholic beverages or use illegal drugs prior to their run. If a driver is found to be drinking or is believed to be intoxicated, under the discretion of the officials, that driver will be disqualified for the race with a non-refundable entry fee.
- G. If a vehicle is observed, by an official, being operated in an unsafe manner at any time, the driver will be told to leave (with no refund of entry fee) and the vehicle is no longer eligible to race.

RACE PROCEDURES

- A. All vehicles go forward until forward progress stops. This is determined either when the driver lets up or when the red flag person feels forward progress has stopped. The red flag person has the final call.
- B. A driver who continues to spin his/her tires after being red flagged will receive a 10-foot penalty from the place where they were flagged.
- C. If a vehicle runs out the side of the pit during a run, it will be measured from the point of exit, not disqualified. Vehicles not clearing the pit will be measured from the farthest hub.
- D. If a vehicle turns over during a run, it will be measured from the farthest hub (from the starting line) or point of exit.
- E. Time starts with the movement of the vehicle. Time will stop when the front of the vehicle crosses the finish line or with the waving of the red flag. Electronic timers will be used with a stop watch back-up. In case of "no time" the driver of the vehicle receiving no time will be given 5 minutes to stage, from the time of notification, for a rerun. The rerun will occur before the next vehicle in the class.
- F. In Classes 1, 2, 4 & 6 if a recorded time is by stopwatch the driver of the vehicle will be given the option to rerun, next in line, with a 5-minute stage time.
- G. Driver has 2 minutes to stage after pit has been cleared. A driver must stage his/her own vehicle.
- H. If additional time is needed to change tires between classes the driver/crew must notify an official before the class starts.
- I. Any driver leaving the starting line before being given the green flag will be disqualified.
- J. Vehicles must stop within designated boundary lines or him/her will be disqualified. Any vehicle breaking the plane of the boundary line, will be disqualified. The caution tape is only a warning.
- K. PROTESTS: All protests of a vehicle must be made before the start of the class by a driver in the class of the vehicle in question. The driver of the vehicle being protested will be notified they are running under protest. After the run, the track officials will determine if the vehicle is legal. The decision of the officials is final.

REGISTRATION

- A. Classes 3, 5 & 6 must pre-register by sending name, address, contact information, class and vehicle information to rerod1@windstream.net. Classes are limited to the first 30 entries per class. Entries will begin June 1st and end Sunday, July 16th or when full. A confirmation email will be sent when entry is received.
- B. All pre-registered vehicles must be in the gate, teched and entry fees paid 1 hour before scheduled race start time.
- C. Entry fee is \$20 per class
- D. All vehicles must have a safety inspection by a race official before the driver will be allowed to register. Race officials have the right to tech any vehicle at any time. Refusal to be teched is an automatic disqualification of the vehicle for the class in question and the remainder of the event.
- E. Registration will begin 3 hours before race start time and end 1 hour before race start time.
- F. Entries will end when the pit gate closes: NO LATE ENTRIES
- G. Drivers &/or persons registering a driver will pay entry fee and draw driver's race number at time of registration.

PAYBACK

A. Payback 100% of entry fees for all classes as follows:

- a. 1st place 40%
- b. 2nd place 30%
- c. 3rd place 20%
- d. 4th place 10%

B. Total amount of added money in classes 1, 2 & 4 will be determined at the race. Payout is 40% - 30% - 20% - 10%.

C. In case of a tie, the money from the place where tie occurred, and the next place money will be added together and divided equally between the two drivers. If a trophy is available the drivers will flip a coin for trophy.